



## Overview

MFA graduate, dedicated to working hard and efficiently, succeeding at any task assigned. Efficient and responsible enough to thrive in both large and small groups, with experience in groups from two to fifteen people. Determined to continue personal growth and development in interpersonal communication to better facilitate communication on all projects. Experienced with over ten years as artist, manager, and tutor.

## Work Experience

- Animation Professor - California State University Monterey Bay** **January 2019-Current**  
Create curriculum and teach animation to an average class size of 15 students covering: 2D animation, 3D animation, and the twelve animation principles
- Teacher and Tutor for Art and Animation - Wyzant and Illusive Comics** **April 2015-Current**  
Maintains both short and long term contracts, ages seven to sixty-five, while receiving a five out of five star rating from student and parent reviews
- 3D Animator - Rounded Learning** **September 2018-October 2018**  
Contracted as a 3D animator for an educational video game demo, which is currently waiting on testing to see if the project will continue into a full game
- 3D Animator - Activision via Mercenary Technology** **May 2018-June 2018**  
Freelance 3D animator responsible for assigned characters and movements in the Spyro Reignited Trilogy video game
- Lead Artist - Sweet Potato Games (Working Name)** **September 2015-January 2017**  
Head all visual development. Responsibilities include: Creating rough schedules, coordinating all American artist employees, interviewing applicants, all UI design, environment designs, and character design

## Education

- Animation MFA** **May 2017**  
California College of the Arts Savannah, GA  
Area of Study: Film Production, 3D Production, Naturalistic Animation, and Acting for Animators
- Animation and Illustration BFA** **December 2011**  
Savannah College of Art and Design Oakland/San Francisco, CA  
Areas of Study: Oil Painting, Acrylic Painting, Intensive Painting, Improv for Writers, Glass Blowing, Website, Flash Animation, Designing for Shot, Story Boarding, and Stop Motion Animation

## Project Experience

- Beyond the Pleasure Principle - Director, Producer** **2013-2017**  
Savannah, GA
- Will to Fly - Producer** **2013**  
Savannah, GA
- Tale of the Temple Gaurdian - Character Animator** **2013-2014**  
Savannah, GA
- Aspire, an Anthology - Designer, Illustrator** **2011**  
San Francisco, CA

## Awards and Accomplishments

- Savannah College of Art and Design**
  - Student Incentive Scholarship** **2013-2014**  
Achieved for continued academic excellence
  - Honors Grad Scholarship** **2012-2014**  
Achieved for academic excellence
  - SCAD Scholarship** **2012-2014**  
Achieved for excellence in portfolio
- Houston Community College**
  - National Society of Collegiate Scholars Invitee** **2012**  
Invited for perfect 4.0 GPA
  - Dean's List** **2012**
- California College of the Arts**
  - Showcased on the Online CCA Illustration Student Gallery** **2011-2012**
  - Graduated with Distinction** **2011**  
Achieved for graduating with academic excellence
  - Freshmen Honors Program** **2007-2008**  
Invited for academic excellence
  - Creative Achievement Award Scholarship** **2007-2012**  
Achieved for Portfolio